Summary	 Creative and resourceful C++/Java developer with a comprehensive educational background in theoretical concepts of computing, object-oriented programming, analysis, and design, mathematical foundations of computer science, and principles of programming languages. Results-oriented team player with Software Development Life Cycle (SDLC) experience – familiar with practices used in Agile, Scrum, and Extreme Programming. Articulate critical thinker who can clearly communicate ideas orally and in writing. Fluent in the use of Unified Modeling Language (UML) for documentation. Consistent achiever and self-motivated learner with a proven history of autonomous productivity. 	
Skills	 Languages/Frameworks: C++, Java, HTML5, CSS3, Javascript, jQuery, JSON, AJAX, Ruby + Rails, Python, SQL (MySQL), Bootstrap, bash/shell scripting, XML Other tools: JUnit, Google Test, Distributed Version Control Systems (git/github, Mercurial), Ant, Maven, Ivy, Jenkins, gcov, valgrind, jaCoCo, FindBugs, Eclipse, Netbeans, Vim/Vi <i>Test Driven Development (TDD)</i>, unit testing, testing frameworks (i.e. JUnit and Google Test) <i>Software Development Life Cycle (SDLC), Unified Modeling Language (UML)</i> <i>Object Oriented Programming (OOP)</i>, Object Oriented Analysis and Design (OOAD), software design patterns, data structures and algorithms 	
Education	Bachelor of Science in Computer Science May 2016 (expected) • Old Dominion University - Norfolk, VA Current GPA: 3.97 / 4 Relevant Coursework: - Advanced Data Structures & Algorithms - Object Oriented Programming and Design - Computational Methods & Software (git repo) - Computer Architecture Fundamentals - Intro. to Discrete Structures - Programming and Problem Solving in C++ - Principles of Programming Languages - Introductory Linear Algebra - Intro. to Theoretical Computer Science - Calculus I, II - Intro. to Software Engineering - University Physics I, II - Professional Workforce Development - Intro. to Probability and Statistics Project Highlights: Professional Workforce Development – 2 semester senior capstone project (in progress) Project website (mirror) - Git repository (website) • Providing student newspaper with tools to compete in the world of modern digital journalism by developing rich editing and interactive visualization capabilities, as well as social media integration and dynamic news aggregation via web scraping and APIs. • Serving as team leader in addition to implementation responsibilities. Intro. to Software Engineering – Git repository • Worked with other students to develop an automated mutation testing program. Project goal was to practice SDLC concepts and master common software engineering tools used for build/config management, version control, testing, doc	
	contributed significantly to implementation of issues/user stories throughout the project. Associate of Arts and Sciences in General Studies and Dec. 2012 Associate of Arts and Sciences in Liberal Arts: Fine Arts	

- Lord Fairfax Community College Middletown, VA
- Summa Cum Laude, GPA: 4.0 / 4

usingname.space github.com/ewichern bitbucket.org/ewichern linkedin.com/in/ewichern

erik.wichern@)gmail.com	linkedin.com/in/ewichern
Work Experience	 Applications Implementer (Intern) June 20 Redhat Linux E-Business Services Division (formerly Akopia, I Created an Interchange developer resource site as a conduit to pro and facilitate communication between project maintainers and inde Implemented sample database-driven web applications using Inter- as educational and marketing resources and to demonstrate feature Information Technology Advisor (work study) Univ. of Pennsylvania College House Computing – Philadelphia Received excellent feedback from users by providing service beyon troubleshooting guidelines, based on education and knowledge put 	ovide educational resources ependent developers. change platform to be used res of Interchange/Minivend. Aug. 2000 – May 2001 a, PA and the standard CHC
	troubleshooting guidelines, based on education and knowledge pu	rsued during personal time.
	 Night Counselor Timber Ridge School – Cross Junction, VA Reduced student conflicts and behavioral incidents approx. 50% by 	May 2009 – Present y suggesting and
	 implementing effective modifications to the morning routine. Responded to students' emotional and behavioral crises. Minimizer remaining patient, neutral, and calm while utilizing therapeutic crisis Participated in Strategic Planning Retreat, Oct. 2014 Employee of the Month, Nov. 2012 	•
	 Behavioral Specialist Oct. 2007 – July 2009 Family Preservation Services – Winchester, VA Delivered highest quality of care and services to clients by collaborating and coordinating communication with clients' families, school personnel, and community services. Enabled clients to succeed in a mainstream school environment by intervening with appropriate crisis management techniques during periods of emotional or behavioral stress. Addressed clients' individual needs and planned for each clients' eventual discontinuation of services by creating, maintaining, and executing individual behavior management plans. 	
	Substitute Teacher Frederick County Public Schools – Frederick County, VA	Oct. 2006 – June 2007
	Artist's Assistant/Gallery Manager BJ Anderson Studio – Alexandria, VA	Aug. 2005 – Oct. 2006
	Direct Care Counselor Loudoun County Youth Shelter – Leesburg, VA	June 2004 – Mar. 2005
	Lead Carpenter Washington Deck Works – Ashburn, VA	June 2002 – June 2004
	 Weekend Manager Sonix Systems – Dulles, VA Set daily shipping record of over 1000+ phones/day by motivating e shifts. Team also set daily record for # of customer service emails record for # of customer service. 	
	Lead Carpenter Washington Deck Works – Ashburn, VA Weekend Manager Sonix Systems – Dulles, VA	Oct. 2001 – Mar. 2002 employees during weekend

Other Interests • Hacking Android devices. Playing with custom firmware and obsessively pursuing the fine balance between features/performance and minimal power consumption while idle.